

NATIONAL RADIO ASTRONOMY OBSERVATORY

COMPUTER DIVISION

INTERNAL REPORT #16
February, 1974

THE COMPUTATION OF TWO-DIMENSIONAL CONVOLUTION

BY

S. HUANG

TABLE OF CONTENTS

	Page
I. Introduction.	3
II. Program Considerations.	5
III. Input and Output.	5
IV. Example of MODELB and MODEL M.	7
V. Program Restriction and Modification.	7
APPENDIX I. Program Listing.	9

I. INTRODUCTION

CONVOLU is a program, written in FORTRAN, which performs a two-dimensional convolution between two sets of real data (see Section V for Complex Data). For example, beam and map. The FFT technique is used in order to speed up the computation.

The FFT program used here is assuming that the data block is a $N \times N$ even square matrix, where $N = \text{power of } 2$, with the zero-phase at the center of the data block. Therefore, if the size of data block is smaller than $N \times N$, the program will fill in zeroes around the data block to make it a $N \times N$ matrix. Figure 1 shows the reference zero is at the center (X) of a 4×4 data set block.

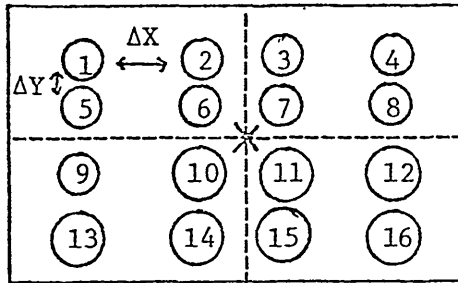


Figure 1
Data Block

Therefore, assuming ΔX , ΔY are the intervals between each point along the X & Y axes (the dash lines), the coordinates for points 6, 7, 10, and 11 are $(-\frac{1}{2} \Delta X, \frac{1}{2} \Delta Y)$, $(\frac{1}{2} \Delta X, \frac{1}{2} \Delta Y)$, $(-\frac{1}{2} \Delta X, -\frac{1}{2} \Delta Y)$ and $(\frac{1}{2} \Delta X, -\frac{1}{2} \Delta Y)$ respectively.

Because of this special arrangement for the data in the FFT technique, the user has to arrange his data block in such way, even number of data points on each quadrant of the data block with the zero at the center, before the FFT can be used. Figure 2 shows the form of the data block supplied by the user. Figure 3 shows how the program filled in zeroes around the data block.

1	1		2	3
2	1		3	1
1	0		1	1
2	1		2	1

Figure 2

Data Block Given By The User

0	0	0	0		0	0	0	0
0	0	0	0		0	0	0	0
0	0	1	1		2	3	0	0
0	0	2	1		3	1	0	0
0	0	1	0		1	1	0	0
0	0	2	1		2	1	0	0
0	0	0	0		0	0	0	0
0	0	0	0		0	0	0	0

Figure 3

Zeroes Filled In By The Program

II. PROGRAM CONSIDERATIONS

The Program flow is very easy to follow and understand. The main program called several subroutines. But only two subroutines are concerned by the user.

1. GETBE: GETBE is to get the beam data. It could be read in by cards, one row at one time, or called MODELB to supply the data. The input card in section III will show you how to supply the data.
2. GETMAP: GETMAP is to get the map data. They are being treated as same as GETBE with options of getting the data from the cards or by calling MODEL M.

Assuming the beam array has the size of (M_0, N_0) , where $M_0, N_0 \leq M, N$ and the map array has the size of (M_2, N_2) , where $M_2, N_2 \leq M, N$ then $M, N = \text{power of } 2$, also

$= \text{largest of } (M_0, N_0) \text{ \& } (M_2, N_2).$

Suppose $(M_0, N_0) = (10, 14)$ & $(M_2, N_2) = (12, 38)$. Then we will choose $(M, N) = (16, 64)$ as it will cover (M_0, N_0) and (M_2, N_2) . However, since the FFT package is written in square matrix, so we will choose $(M, N) = (64, 64)$.

III. INPUT AND OUTPUT

The input sequence is as follows:

	<u>Column</u>	<u>Format</u>	<u>Variable</u>	<u>Identification</u>
Card 1	1-10	I10	M	Row size of convolution array, power of 2.
	11-20	I10	N	Column size of convolution array, power of 2. Normally, M=N.
Card 2	1-10	I10	Mo	Row size for the beam, even no.
	11-20	I10	No	Column size for the beam, even no
	21-30	I10	IB	Indication of beam array input. If=1, read in by cards. If=other no., call MODELB.
Block of Card 3	1-10	F10.0	BEAM(1)	Beam array from the cards. They are read in one row at a time. Always starting a new row with a new card. There are 8 values on each card.
	11-20	F10.0	BEAM(2)	
	-	-	-	
	-	-	-	
	71-80	F10.0	BEAM(8)	
Card 4	1-10	I10	M2	Row size for map, even no.
	11-20	I10	N2	Column size for map, even no.
	21-30	I10	IM	=1, read in map array =other no., call MODEL M.
Block of Card 5	1-10	F10.0	MAP(1)	Map array from the cards. They are treated same as the beam array.
	11-20	F10.0	MAP(2)	
	-	-	-	
	-	-	-	
	71-80	F10.0	MAP(8)	
Card 6	1-10	I10	ROW1	Starting row for printout.
	11-20	I10	ROW2	Ending row for printout.
	21-30	I10	COL1	Starting Column for printout.
	31-40	I10	COL2	Ending Column for printout.

The output now is to print out the values of the convolution row by row with the size specified by (ROW1, ROW2) and (COL1, COL2).

The nos. ROW1, ROW2, COL1 and COL2 are read in from Card 6. For the example in section II, we could specify ROW1 = 18, ROW2 = 48 and COL1 = 7, COL2 = 56 which will printout the center block of convolution values and presumably will cover the significant parts of the convolution. This is done to reduce the enormous amount of output when M and N get too big, like 128 and 256.

IV. EXAMPLE OF MODELB AND MODEL M

Call MODELB (M0, N0, BEAM, J)

C M0, N0 is the size of the beam.

C BEAM is the beam data for each row, they have N0 numbers of real data.

C J is the Jth row of the beam data

Call MODEL M (M2, N2, MAPDAT, J)

C M2, N2 are the size of the map.

C MAPDAT is the size of N2, each row of the map data. They are real numbers.

C J is the Jth row of the map data.

V. PROGRAM RESTRICTION AND MODIFICATION

The program is listed in the Appendix I. Here 256 x 256 is used as the maximum size for both beam and map. The user can alter this to suit his desires, but we found that this is not necessary in the real practice. The input and output of beam and map here

are assumed the real data. However, the FFT package is applicable for both real and complex data. Therefore, the user can slightly modify the input and output subroutines (GETBE, GETMAP, DISPLY) to input the complex data and output the complex convolution values. The real and imaginary parts of the complex no. is stored adjacent to each other. It should be very easy to modify in the above subroutines.

APPENDIX I

Program Listing

```

0001  DEFINE FILE 11(256,512,U,101), 13(256,512,U,103)
0002  COMPLEX Z0(256), Z1 (256)
0003  INTEGER F11, F13
0004  COMMON Z0,Z1, F11,F13
0005  F11=11
0006  F13=13
0007  READ (5,5) M,N
0008  CALL GETBE (M,N)
0009  CALL FILLW (N, 1)
0010  CALL FFT2 ( N,F11,1)
0011  CALL GETHAP(M,N)
0012  CALL FFT2 (M,F13,1)
0013  CALL XFFT(M,N)
0014  CALL FILLW (N, 2)
0015  CALL FFT2 ( N,F13, 2
0016  CALL DISPLY (M,N)
0017  5  FORMAT(2I10)
0018  END

```

0001

SUBROUTINE GETBE (M, N)

```

C-----
C  ID=1  READ IN DATA BY CARDS
C  =UTHR CALL MODELB TO GET THE DATA
C-----
0002  COMPLEX Z0 (256)
0003  INTEGER F11, F13
0004  REAL RFAM(256), DUMMY(256)
0005  COMMON Z0, RFAM, DUMMY, F11,F13
0006  READ (5,5) M0,N0,I0
0007  JUYO= (M-M0)/2
0008  WRITE(6,998)
0009  DO 100 J=1, M0
0010  IF (IR.EQ.1) GO TO 50
0011  CALL MUFFLB ( M0, N0, BEAM, J)
0012  GO TO 60
0013  50 READ (5, 10) (RFAM(I), I=1, M0)
0014  WRITE(6, 999) (RFAM (L), L=1, M0)
0015  CALL FILL0 ( BEAM, M0,M0,M,N, Z0)
0016  WRITE(F11, JUMP+J) (Z0(I), I=1, N)
0017  100 CONTINUE
0018  CALL FILLOR ( M0, N0, M,N , F11)
0019  FORMAT(' ', / 2X, 'BEAM ARRAY:', /)
0020  999  FORMAT(' ', / 10I12.5)
0021  5  FORMAT(B10)
0022  10  FORMAT (8F10.0)
0023  RETURN
0024  END

```

```

0001 SUPROUTINE MODFLB ( MO, NO, BEAM, J)
0002 REAL BEAM (256)
0003 REAL X,Y,AN,DN
0004 X= -( MO /2 * 3- 1.5)
0005 Y= -( MO /2 *4. -2.)
0006 AN= 3.
0007 BN= 4.
0008 DO 30 K=1, NO
0009 BEAM (K)= 20.* EXP ( -2.772* ((X+(K-1)*AN)**2/121.+ (Y+ (J-1)*BN
C )**2/400.) )
0010 RETURN
0011 END

```

FORTRAN IV G LEVEL 20

GETMAP

DATE = 74050

18/28/16

PAGE 0001

0001

SUBROUTINE GETMAP (M,N)

```

C-----
C IM=1 READ IN DATA FROM THE CARDS
C =OTHER CALL MODELM TO GET THE DATA
C-----
0002 COMPILE X Z0 (256)
0003 REAL MAPDAT(256), DUMMY (256)
0004 INTEGER F11, F13
0005 COMMON /C, MAPDAT, DUMMY, F11,F13
0006 READ (5,5) M2,N2,I4
0007 JUMP= (M-N2)/2
0008 WRITE(6, 993)
0009 DO 100 J=1, M2
0010 IF ( IM .EQ. 1) GO TO 50
0011 CALL MODELM ( M2,N2, MAPDAT, J)
0012 GO TO 60
0013 50 READ (5, 10) (MAPDAT (I), I=1, M2)
0014 WRITE(6, 999) (MAPDAT(I), I=1, M2)
0015 CALL FILL0 ( MAPDAT, M2,N2, M,N,Z0)
0016 WRITE(F11, JUMP+J) ( Z0 (L), L=1,N)
0017 100 CONTINUE
0018 CALL FILL0R ( M2,N2, M,N, F13)
0019 5 FFORMAT(010)
0020 10 FFORMAT(8F10.0)
0021 FFORMAT(' ', /, 2X 'MAP ARRAY: ', /)
0022 FFORMAT(' ', /, 10F12.5)
0023 RETURN
0024 END

```

FORTRAN IV G LEVEL 20

MODEL

DATE = 74050

18/28/16

PAGE 0001

```

0001  SUBROUTINE MODELN ( M2,N2, MAPDAT,J)
0002  REAL MAPDAT (256)
0003  REAL XO,YO,SX,SY
0004  XO= 13.5
0005  YO= 6.5
0006  SX= 10.
0007  SY= 5
0008  DO 100 I=1, N2
0009  MAPDAT(I)= 35* EXP (-2.772*((I-XO)/SX)**2 + ((J-YO)/SY)**2))
0010  RETURN
0011  END

```

FORTRAN IV G LEVEL 20

XFFT

DATE = 74050

18/28/16

PAGE 0001

```

0001  SUBROUTINE XFFT ( M,N)
0002  COMPLEX ZN(256), ZI(256)
0003  INTEGER F11, F13
0004  COMMON ZN, ZI, F11, F13
0005  DO 100 J=1, M
0006  READ (F11,J) ( ZI ( L), L=1,N)
0007  READ (F13,J) ( ZN ( L), L=1,N)
0008  DO 50 L=1, N
0009  ZC(L)= ZN(L) * ZI(L) /N/N
0010  WRITE(F13,J) ( ZC ( L), L=1,N)
0011  100 CONTINUE
0012  RETURN
0013  END

```

FORTRAN IV G LEVEL 20

FILLOR

DATE = 74050

18/28/16

PAGE 0001

```

0001  SUBROUTINE FILLOR ( MO, NO, M, N, IFILE)
0002  COMPLEX ZN(256), ZI (256)
0003  INTEGER F11,F13
0004  COMMON ZN, ZI, F11, F13
0005  DO 10 I=1, N
0006  ZI(I)=0.
0007  10  JUMP= (M-MO)/ 2
0008  NREQ1= JUMP + MO
0009  DO 50 I=1, JUMP
0010  WRITE(IFILE, I) (ZC(K), K=1,N)
0011  WRITE(IFILE, MREQ1+ I) (ZC(L),L=1,N)
0012  CONTINUE
0013  RETURN
0014  END

```

FORTRAN IV G LEVEL 20

FILLW

DATE = 74071

10/20/18

```
0001 SUBROUTINE FILLW ( ZI, MO,NO,I,N, ZO)
0002 REAL ZI(256)
0003 COMPLEX ZI (256)
0004 NZERO= (N-NO)/2
0005 DO 20 J=1, NZERO
0006   ZI(J)=0.
0007   ZO((N+NO)/2+J)=0.
0008   NZERO= NZERO+1
0009   KZERO= NZERO+NO
0010   K=1
0011   DO 30 J=NZERO, KZERO
0012     ZO (J) = ZI
0013     K= K+1
0014   30 CONTINUE
0015   RETURN
0016   -----END
```

FORTRAN IV G LEVEL 20

DISPLY

DATE = 74071

10/20/18

PAGE 0001

```
0001 SUBROUTINE DISPLY (M,N; ROW1,ROW2,COL1,COL2)
0002 COMPLEX ZI(256)
0003 INTEGER ROW1,ROW2,COL1,COL2
0004 INTEGER F11,F13
0005 REAL RMAP(256), DUMMY(256)
0006 CCMQCN ZO, PMAP, DUMMY, F11,F13
0007 WRITE(6,998)
0008 READ(5,995) ROW1,ROW2,COL1,COL2
0009 DO 100 I=ROW1,ROW2
0010   READ ( F13, 1 ) (ZC(L), L=1, N)
0011   DO 50 J=COL1,COL2
0012     RMAP (J)= ZO (J)
0013     WRTF(6,997) 1
0014     WRITE(6,999) (RMAP(L), L=COL1,COL2)
0015     100 CONTINUE
0016     995 FORMAT(4I10)
0017     997 FORMAT(' ',ROW', 15)
0018     998 FORMAT(//,' ',THE CONVOLUTION OF THE BEAM AND MAP: ',//)
0019     999 FORMAT(' ', 10F12.5)
0020     RETURN
0021     END
```

FORTRAN IV G LEVEL 20

FILLW

DATE = 74071

10/20/18

PAGE 0001

```
0001 SUBROUTINE FILLW (N, IF )
0002 INTEGER N, NS
0003 COMPLEX W1(128),W2(128),W3(128), WX,WY,WZ
0004 CCMQCN/WRIGHT/ W1,W2,W3
0005 SS= -6.2821853/N
0006 IF ( IF .EQ. 2 ) SS= -SS
0007 NS= N/2
0008 DO 20 I=1,NS
0009   ANG1= I*SS
0010   ANG2= (I+2-1)*SS/4
0011   W1(I)= CMPLX (COS(ANG1), SIN(ANG1))
0012   W2(I)= CMPLX (COS(ANG2), SIN(ANG2))
0013   W3(I)= CMPLX (COS(ANG2),-SIN(ANG2))
0014   20 CONTINUE
```

0001

SUBROUTINE FFT2(M, FILE, IF)

```

C-----
C THIS SUBROUTINE IS TO PERFORM A N X N FAST FOURIER
C TRANSFORM, WHERE N IS THE POWER OF TWO
C THE ZERO-PHASE IS AT THE CENTER
C COMPLEX INPUT DATA IS USED
C-----

```

```

0002 INTEGER N, FILE
0003 INTEGER*2 AITREV(256), N1, N2, N3, N4, N5, N6
0004 INTEGER*2 I1, IJ, IF1, IF2, IP, IQ, IR, IK, KK
0005 COMPLEX Z1(256), Z2(256),
0006 COMPLEX W1(128), W2(128), W3(128),
0007 COMPLEX Z(512)
0008 COMMON Z
0009 COMPLEX WRIGHT/ W1, W2, W3
0010 EQUIVALENCE (Z(1), Z(1)), (Z(257), Z(1))
0011 N1= N/2
0012 N4= N/4

```

```

C-----
C THE RIGHTMOST MATRIX
C-----

```

```

0013 N5= N1+1
0014 DO 40 J=1, N1
0015 READ (FILE, J) Z1
0016 READ (FILE, J+N1) Z2
0017 N2= N5-J
0018 DO 50 I=1, N1
0019 N6= I+N1
0020 N3= N5-I
0021 WX= Z1(I)*W3(N3)+ Z1(N6)*W2(I)
0022 WY= Z1(I)*W2(N3)+ Z1(N6)*W3(I)
0023 WW= Z2(I)*W3(N3)+ Z2(N6)*W2(I)
0024 WU= Z2(I)*W2(N3)+ Z2(N6)*W3(I)
0025 Z1(I)= WX* W3(N2)+ WW* W2(J)
0026 Z1(N6)= WY* W3(N2)+ WU* W2(J)
0027 Z2(I)= WX* W2(N2)+ WW* W3(J)
0028 Z2(N6)= WY* W2(N2)+ WU* W3(J)
0029 CONTINUE
0030 WRITE(FILE, J+N1) Z2
0031 WRITE(FILE, J) Z1
0032 CONTINUE

```

```

C-----
C THE CENTER MATRICES
C-----

```

```

0033 IF ( N.LE. 4) GO TO 122
0034 N2=N4
0035 I=1
0036 N3= N+1
0037 CONTINUE
0038 I1=2*(I-1)
0039 IJ=I*2
0040 DO 130 ITT=1,2
0041 DU 130 IP=1,11
0042 KK= I1
0043 DO 130 IP=1, N2
0044 IF1= (IP-1)*N2*2+I1
0045 I12= IF1+N2
0046 IF ( ITT.EQ. 2) IF1= N3-IF1

```

```

0047      IF ( I.TT .EQ. 2 ) IF2= N3-IF2
0048      READ (FILE, IFF1) Z1
0049      READ (FILE, IF2) Z2
0050      DO 80 IQ=1,11
0051          IK=11
0052      DO 80 II=1,N2
0053          N5= (IQ-1)*N2*2+1L
0054          N6= N5+12
0055      DO 70 ITR=1,2
0056          WX= Z1(N5)+ Z1(N6)
0057          WY= ( Z1(I15)- Z1(N6))* W1(IK)
0058          WW= Z2(N5)+ Z2(N6)
0059          WU= ( Z2(N5)- Z2(N6))* W1(IK)
0060          Z1(N5)= WX+ WU
0061          Z1(N6)= WY+ WU
0062          Z2(N5)= ( WX-WU) *W1(KK)
0063          Z2(N6)= ( WY-WU) * W1(KK)
0064          N5= N3-N5
0065          N6= N3-N6
0066      CONTINUE
0067      IK= 1K+1J
0068      80 CONTINUE
0069      WRITE (FILE, IF2) Z2
0070      WRITE (FILE, IF1) Z1
0071      KK= KK+1J
0072      130 CONTINUE
0073          N2= N2/2
0074          I=I+1
0075          IF ( N2 .NE. 1 ) GO TO 60
C-----
C THE LEFTMOST MATRIX
C-----
0075      122 CONTINUE
0077      DO 150 ITT=1,2
0078      DO 150 I=1,N4
0079          IF2= I*2
0080          IF1= IF2-1
0081          IF ( I.TT .EQ. 2 ) IF1= N3-IF1
0082          IF ( I.TT .EQ. 2 ) IF2= N3-IF2
0083          READ (FILE, IF1) Z1
0084          READ (FILE, IF2) Z2
0085      DO 125 J=1,N4
0086          IJ= J*2
0087          I1=IJ-1
0088      DO 125 ITR=1,2
0089          WX= Z1(I1)+ Z1(IJ)
0090          WY= Z2(I1)+ Z2(IJ)
0091          WW= (Z1(IJ)- Z1(I1))* W1(N4)
0092          WU= (Z2(IJ)-Z2(I1))* W1(N4)
0093          Z1(ITT)= (WU-WW)* W1(N4)
0094          Z1(IJ)= ( WY-WX) * W1(N4)
0095          Z2(I1)= WW+ WU
0096          Z2(IJ)= WX+ WY
0097          I1= N3-11
0098          IJ= N3-1J
0099      CONTINUE
0100      125 CONTINUE
0101      WRITE(FILE, IF2) Z2
0102      WRITE(FILE, IF1) Z1

```

```

0102      150 CONTINUE
C -----
C      BIT REVERSING
C -----
0103          RITREV(I)=0
0104          N2= N
0105          155 11=N/N2
0106              N2= N2/ 2
0107          DO 160 I=1,I
0108              160 RITREV(I+I)= RITREV(I)+N2
0109              IF ( N2 .NE.1) GO TO 155
0110              DO 200 I=1,N
0111                  IF ( RITREV(I) .LT. I-1) GO TO 200
0112                  READ(FILE,I) Z1
0113                  IF ( RITREV(I) .EQ. I-1) GO TO 165
0114                  READ(FILE, RITREV(I)+1) Z2
0115                  165 DO 170 J=1,N
0116                      IF ( RITREV(J) .LE. J-1) GO TO 170
0117                      WX= Z1(I)
0118                      WY= Z2(J)
0119                      1J= RITREV(J)+1
0120                      Z1(J)= 71(IJ)
0121                      Z2(J)= 72(IJ)
0122                      Z1(I)= WX
0123                      Z2(I)= WY
0124              170 CONTINUE
0125              IF ( RITREV(I) .EQ. I-1) GO TO 190
0126              WRITE(FILE,BITREV(I)+1) 71
0127              WRITE(FILE,I) Z2
0128              GO TO 200
0129          190 WRITE(FILE, I) Z1
0130          200 CONTINUE
0131          RETURN
0132          END

```