

NATIONAL RADIO ASTRONOMY OBSERVATORY
Green Bank, West Virginia

Memo No. 13

Pulsar Signal Processor

Project 2.625

PROGRESS REPORT

W. D. Brundage

September 20, 1982

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SEPTEMBER 20, 1982

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Progress to date is more conceptual than concrete. However, we are about to order the on-line computer system, a LSI-11 based system. Also, we may order a flash ADC and LSI multipliers for initial prototyping of the DFT processors.

At this point, the pulsar processor system is broken down into several functional blocks. Refer to Figures 1 and 2 in the September 1982 "Specifications Update", Memo No. 12.

Design work is progressing only on some blocks. Work on the remaining blocks will begin when time and man-power are available in order of relative importance (and convenience and interest). A list follows:

1. Dynamic range.

- a) Number of bits required in ADC and DFT pipeline to achieve > 30 dB specification.
- b) Cost savings for number bits < 8 in ADC.
- c) Person: R. Fisher.

2. ADC and DFT architecture.

- a) Define relationships between M bits, N filters, $f_{\text{sample rate}}$, K butterflies, etc.
- b) Select optimum M, N, f_s , K, etc., for observing objectives.
- c) Investigate hardware multiplexing for maximum efficiency and versatility.
- d) Compare the Stanford DFT system and the Japanese DFT system to the JPL pipeline DFT system.
- e) Specify DFT spectrometer system.
- f) Persons: W. Brundage, R. Fisher

3. ADC, Multipliers and Arithmetic Logic Units for DFT.

- a) Find availability vs. number of bits for sample rates ≥ 10 MHz.
- b) Acquire samples and prototype butterflies.
- c) Person: R. Lacasse

4. Quadrature DSB Mixer, LO, and Anti-aliasing Low Pass Filters.
 - a) Specify.
 - b) Design.
 - c) Prototype.
 - d) Person: R. Mauzy
5. RFI Excisers, Wide- and Narrow-Band.
 - a) Specify architecture, algorithm(s).
 - b) Person: R. Fisher
6. Dedisperser.
 - a) Investigate gate array, memory, microprocessor, etc., architectures.
 - b) Person: ?
7. Time/Frequency Merger.
 - a) Investigate various gate array, memory, microprocessor architectures.
 - b) Specify architecture.
 - c) Person: ?
8. Controller.
 - a) Define inputs -- Person: M. Damashek.
 - b) Define outputs -- Person: ?
 - c) Function Diagram -- ?
9. Display.
 - a) Define outputs -- Person: M. Damashek.
 - b) Define inputs -- Person: ?
 - c) Function Diagram -- ?
10. On-Line Computer.
 - a) Specify LSI-11 system and requisition.
 - b) Define software functions.
 - c) Define I/O.

10. (Continued:)

d) Program.

e) Person: M. Damashek

f) Design I/O interface -- Person: R. Weimer

11. Computer Peripherals.

a) Specify.

b) Requisition.

c) Persons: M. Damashek and R. Weimer