

0500 Remarks on the VLBA report--B. Clark--November 10, 1981

0750 Section 3H. Configuration.

2000 The section is, in my opinion, about right in content,
3000 but could be improved in form. The primary burden of the section
0400 should be to justify ten antennas, and to justify the inclusion of
0500 Alaska, the most expensive site. The first of these is most easily
0600 defended on the basis of the 200km minimum spacing (itself deter-
0700 mined by matching up to MTRLI spacings), and the 8000km/8 argument
0800 made in table III-1. The latter is not addressed, and probably
0900 should be. Can this be done adequately with a foreshortening
1000 argument, or do we need to go to the less perspicuous argument about
1100 bow-tie shaped sidelobes?
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1300 In the main portion of the section, I would prefer a more
1400 narrative style, with fewer numbered paragraphs.
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1600 The last two columns of table III-1 should be dropped
1700 (their point can be made much more clearly in narrative), and I
1800 personally would prefer to see the number of phase closures,
1900 rather than their percentage. Amplitude closures are not enough
2000 different to justify inclusion.
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2200 Figures III-2 and III-3 do not state the limiting elevations.
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2400 Figures III-6 occupy far too much space for the point they
2500 are trying to make--they should be replaced by a paragraph of narrative.
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00100 Section 3F. Local Oscillators.

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00300 I agree that for cost purposes, the hydrogen maser must be
00400 the oscillator of choice. However, I think the remarks on the
00500 satellite link could be softened a bit. It should be remarked that
00600 the limiting factor is the ionospheric dispersion between uplink
00700 and downlink frequencies, which probably excludes the standard
00800 6GHZ/4GHZ uplink/downlink transceivers. The use of a 12GHZ/14GHZ
00900 system (proposed on the ESA L-sat, among others) would probably
01000 make the LO link sufficiently more stable than the radio source
01100 radiation itself that it would be useable. The sentence "the
01200 cost and maintenance of the necessary ground stations is not
01300 negligible." is rather fatuous--compared to hydrogen masers it is.

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01500 So far as I know, the paragraph on the SCCO is about right,
01600 but anything more OVRO can tell us about it should be included.

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01800 The section on phase calibration should be based much more
01900 heavily on self-calibration. These techniques work and are
02000 dramatically successful. Instead, the section starts off with
02100 a bunch of remarks directed to astrometry (surely a rather small,
02200 though not negligible, part of the work to be expected from the
02300 array) and water vapor measurements (a technique which, unlike
02400 self-cal, has never been made to work, despite multiple attempts).
02500 The first half-dozen paragraphs of the section should be moved to
02600 the end and prefaced by the remark that some small percentage of
02700 the work of the array requires the extension of phase calibration
02800 over a larger portion of the sky, and that if so, you have to
02900 worry about water vapor, ionosphere, polar motion, earth tides
03000 nutation, time and other such annoying concepts.

0005a Remarks on the VLPA report--B. Clark--November 10, 1981

0007d
00100 Section 3G. The record system.

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00300 (uncalled for remarks)
00400

00500 It is far from clear to me what is meant when it is
00600 stated that MKIII will be adopted for costing purposes. What is
00700 MKIII anyway? Is it a transport or transport type? Is it a
00800 multitrack philosophy (ie feeding each track from an independent
00900 sampler)? Is it a system (including a computer with defined duties)?
01000 It apparently isn't a head stack--basing the array on the current
01100 MKIII headstack is clearly madness. I am also not very happy with
01200 the sampler/track philosophy. The only justification is if the
01300 system is rather unreliable--it causes the minimum disruption to drop
01400 bad tracks. Spreading the bits from a single, broadband sampler
01500 (actually you probably want to use up to four) among several tracks
01600 is a rather trivial technical problem, and the resulting simplicity
01700 in the IF processing gear seems to me to be well worth having.
01800 It must seem strange to outsiders that we do a fourier transform
01900 to go from frequency to delay (for this is essentially what the
02000 "fringe fitter" is) and from delay to frequency (for spectral
02100 processing) in the same machine.

Section 4A. The playback processor.

The point raised in section 1 is an extremely interesting one, and should be dealt with somewhere, probably in a section on operations. It is certainly the case that with current systems, and probably for the VLBA, the system is limited by the capabilities of the playback processor. In fact, the observing system must be operated at significantly less than its full capability, in order to avoid swamping the playback system. This may include ploys like the one proposed here, of running the system at half bandwidth most of the time, or one which I personally find more attractive, of simply turning off the array thirty or forty percent of the time. This, if well planned, should result in a substantial saving in operating cost. The only alternative to something like this is to go ahead and cost in two processors. This might let the system run at full capability most of the time.

In section two, since the ECL and TTL technology correlators are quite competitive in cost, the requirements should be stated in terms of both lags (appropriate to the TTL) and in multiplications per second (appropriate to ECL). For instance the continuum requirements would be met by

45 (baselines) * 112 (Mbits per polarization) * 4 (correlator polarizations) * 128 (20ns lags)
 This could be provided by 23040 complex correlators, about the same number as required by the TTL device (but permitting a much simpler fringe search algorithm).

The spectral line case (16 Mbits of water with 512 spectral channels) gives

45 (baselines) * 16 (Mbits) * 1024 (complex lags) which could be provided by only 5770 correlators, if the data is played back as slowly as real time. In fact, the ECL philosophy leads directly to the fascinating table below, rather than to table IV-1.

playback speed with 23040 complex correlators (112Mbit)

	512chan	1024chan	2048chan
Bandwidth			
112MHz	1	.5	.25
56MHz	2	1	.5
28MHz	4	2	1
etc....			

The table assumes that the record time tape can be run more slowly than the playback.

Finally, I state here what I have stated elsewhere, that I am unconvinced of the utility of regarding the recorder output as a 28*8Mbit two dimensional bit array rather than as a 1*224Mbit stream. It seems to offer two advantages: 1) The system degrades gracefully if a track breaks, and 2) 4 MHz samplers are easier to design than 100 MHz samplers. Against these must be balanced the cost and complexity of 280 IF processors (there are only 108 at the VLA, and only 56 of them are currently in use). Also charged against the philosophy is the price of the FFT fringe fitting, which becomes a relatively trivial operation in lag space.

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Section 4B. Postprocessing.

I think the estimates in this section are about right. In my first reading of it, though, I thought the estimate that line mapping and cleaning were 256 times continuum also included the self-cal, and I was quite upset until I went back and picked the sentence apart word by word.

The estimates do not provide for any of the multiple reprocessing which has been so hard for us here at the VLA. On the other, the VLBA will awaken to an environment which includes a lot of distributed processing power evolved for VLA requirements. I think it would not be inappropriate to keep the on site computer systems relatively modest as the draft calls for, and merely note that the VLBA will call for more intensive use, and some expansion, of the VLA postprocessing network.

My current inclination would be to think in terms of a VAX sized system for preprocessing, and something rather larger for everything else. However, I suppose that the disclaimer included is sufficient.

Somebody must think about how much disk we are going to need. This will probably cost as much as the CPUs, so it shouldn't be glossed over.