

**CSIRO Division of Radiophysics**

To: VLBA Memo Series

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Subj: Relational Databases and VLBA Operations, Revisited

In an earlier memo (Memo I, of 7 August 1986), I outlined some data "relations" that could be used in the operation of the VLBA. Here, I report on my initial contacts with the VAX/VMS "Rdb" database product.

I am new to the field of databases on big machines, but my perspective is probably similar to many other radio astronomy computer people. I hope my impressions will have some value in assessing the practicality and desirability of using Rdb. I have not looked at competing products, so my remarks probably apply to the class of relational database products, rather than specifically to Rdb.

**General Impressions**

One does not approach DEC's db products lightly. There is a fearsome collection of manuals and acronyms to deal with when you first wet your toes. Typical Fortran / Pascal / C scientific users will have had no contact with any of this. However, the documentation and help files are quite good, and there are even prepared demonstrations (similar to EDTCAD) to bring along the novice.

I doubt that the typical VLBA scientist or engineer will want to use the interactive interfaces (Datatrieve and RDO) in their full generality. The command structures are enormously powerful while still English-like, but they do not have "Macintosh" clarity. A user can not sit down with these systems productively without having quite a bit of previous experience.

DEC seems to intend that general data entry and queries be handled through various forms- and screen-management packages and/or user-written programs. The typical manual data entry process, for example, would be handled by a package that puts up predefined "fill-in-the-blanks" screens on VT100 terminals, tests user responses for various validity constraints, and stores values in the database.

The Rdb system can be used interactively by experienced people through Datatrieve and RDO. RDO, in particular, is probably the best way to set up database structures and to try out various command sequences. However, for production use it will often be best to use the program-callable entries of Rdb.

Rdb is supplied with language-sensitive precompilers for Fortran, Pascal, Cobol, etc. These translate embedded Rdb commands into references to Rdb entry points. You have

the ability to interleave Fortran and Rdb commands quite flexibly. Thus it is straightforward to access the database from VLBA monitor and control programs, correlator programs, or from specialized engineering test programs. I suspect this would be the most common way to utilize Rdb in the VLBA. My test programs described below use this interface.

### Applicability

In Memo I, I set out some relations that would describe the VLBA operations. Most kinds of data, it turns out, are relatively static: tape and user indexes, antenna configurations, etc. It is clear that a general database system like Rdb is quite useable for these.

One concern is whether Rdb is really called for: is the problem large enough? DEC's literature says that their smaller (and friendlier) Datatrieve system (which can be used with its own data structures separately from Rdb) is more appropriate for files with less than about 5,000 records. Most static VLBA files will be smaller than this size; only telescope instructions, logs, and source catalogs could be much larger. I would say that the total number of records in the VLBA database would likely be over the 5,000 mark and the extra flexibility of embedding Rdb commands in Fortran make it relatively attractive for this application. Presumably, Datatrieve would also be purchased to handle casual report generation. (It may actually be bundled with Rdb; I don't know.)

The biggest uncertainty from my viewpoint has been whether the performance level of Rdb or Datatrieve would be high enough so that any large fraction of the monitor and control data could be contained. To gain some quantitative feel, I have made a couple of small experiments on CSIRO Radiophysics VAX 11/750.

### Tests

Test 1: Signal Tape Inventory. As a typical chore for Rdb, I selected the "Signal Tape Inventory" relation described in Memo I. The attached listings show the relation and field definitions from Rdb. I wrote a small Fortran program with Rdb calls, also attached, which would load the database with 1,000 records of "typical" data. The objective was to see what sort of resources would be required.

First, a note on the test computer. This is a VAX-11/751 (an OEM variant of the 750 purchased with an Intergraph CAD/CAM system) with 8 MB of memory and 12-15 users during the period of the tests. It is half of a VAX cluster sharing an Systems Industries disk system with Fujitsu Eagle drives, which contained the Rdb files. The 750's at Radiophysics (like most VAXes I know) are generally considered to be terribly overloaded.

The results:

a. Disk space. There is a disk space overhead of some 500 blocks per database. But, since one only needs one "VLBA" database to hold all the relations of Memo I, this overhead will not be serious. (Actually, for security one might place personnel or proposal

review data in a separate database, but no matter.) The VLBA database, loaded with 1,000 tape records takes some 1,300 disk blocks (0.65 Mbyte), mostly in one file. The disk space consumption is broken down in an attached listing.

b. Memory. My experience is that Datatrieve, RDO, and their ilk always want as much main memory as is available. They would always run at 1,100–1,200 pages on our system. Small programs calling Rdb run at 900–1,000 pages.

c. Resources required to load 1,000 records:

	<u>Total</u>	<u>Per Record</u>
Elapsed Time:	737. s	0.74 s
CPU Time:	496. s	0.20 s
Buffered IO:	2,032.	2.0
Direct IO:	9,750.	9.8
Page Faults:	647.	–

Test 2: Bulk Monitor Data. To test the extreme monitor data capacity of an Rdb system, I used the "segmented stream" facility. This is a method for storing relatively large amounts of data (up to 64K bytes) in an Rdb field. Rdb carries the data as part of a normal record, but the contents of the stream segments is arbitrary binary or ASCII data. Rdb does not attempt to evaluate this data; it cannot be used directly for searching, etc. The user's program is completely responsible for the internal format.

I wrote a program to store 200 4K byte ASCII segments in a "monitor-test" relation. Each segmented stream consisted of two 4K segments, making 100 Rdb records in all.

The results:

1. Disk Space. The Rdb file expanded to nearly 3,300 blocks (1.7 Mbyte) after the data were loaded.

2. Other Resources. With 17 users on the system, the following statistics were recorded:

	<u>LOADING</u>		<u>READING</u>	
	<u>Total</u>	<u>Per Record</u>	<u>Total</u>	<u>Per Record</u>
Elapsed Time:	372. s	1.9 s	30. s	0.15 s
CPU Time:	67. s	0.34 s	11. s	0.055 s
Buffered IO:	208	1.0	7	0.035
Direct IO:	2,464	12.3	357	1.79
Page Faults:	731	–	377	–

Note that preallocation of disk file space is required to achieve this timing for loading. At first I had not preallocated enough storage, and the loading process took about twice the times indicated above.

### Conclusions

I was somewhat surprised that the record loading time was only 0.2–0.3 CPU seconds on the VAX 11/751. For the VLBA monitor and logging data application, I would suspect that the normal processing time would be dominated by loading (writing) time. Engineering data would be retrieved in sporadic ways depending on the problem at hand. (I assume that data for real-time display would be creamed off the incoming stream before going into Rdb.) In terms of data rate, a VAX 750 could more-or-less keep up with a 96 Kbit/s (12 Kbyte/s) incoming rate, much greater than the expected rates, even including real-time fringe checking.

Rdb obviously requires more CPU time, disk activity, and disk space for storing data than a Fortran unformatted write statement and a corresponding "flat file." However, it does provide the benefit of great versatility in accessing the data once stored. I have not worked up any benchmarks for data inquiries, since these would be difficult to define and because I do not regard inquiries as being the likely bottleneck for Rdb. Nor have I looked carefully at disk space utilization.

In all, I feel that VMS Rdb (and possibly its competitors) should not be excluded from further consideration for VLBA database operations. I believe that it *could* be used for the whole VLBA database implementation—from antenna monitoring to payroll data. Whether a general database system *should* be adopted is a question for another forum.

### RDO Database Listing

The following is a listing of an interactive session using RDO to list the structure of the VLBA test database. The underlined parts are typed by the user.

show version

```
Current version of RDO is:  Rdb/VMS V1.1-0
Underlying versions are:
Database with db_handle V   in file vlba
      Rdb/VMS V1.1-0
      RDB V1.0
```

show database

```
Database with db_handle V   in file vlba
```

show relations

```
User Relations in Database with db_handle V
  MONITOR_TEST
  SIGNAL_TAPE_INVENTORY
  SIGNAL_TAPE_LOG
  VENDORS
```

show fields for monitor-test

```
Fields for relation MONITOR_TEST
  MON_ID          signed longword scale 0
    based on global field NUMERIC
  MON_TIME       Date
```

```

    based on global field DATE
MON_DATA                               segmented string
                                         segment_length 4096
    based on global field BIG_DATA

```

show fields for signal-tape-inventory

```

Fields for relation SIGNAL_TAPE_INVENTORY
STAPE_ID                               text size is 10
VENDOR_ID                              text size is 8
PRODUCT                                text size is 32
    based on global field TEXT32
LENGTH                                 signed longword scale 0
    based on global field NUMERIC
ACQUISITION_DATE                       Date
    based on global field DATE
N_SHIP_CYCLES                           signed longword scale 0
    based on global field NUMERIC
N_REC_PASSES                            signed longword scale 0
    based on global field NUMERIC
LAST_SHIP_DATE                          Date
    based on global field DATE
LAST_SHIP_ORIG                          text size is 6
    based on global field STATION_ID
LAST_SHIP_NO                            signed longword scale 0
    based on global field NUMERIC
LAST_SHIP_RCVD                          Date
    based on global field DATE
LAST_SHIP_DEST                          text size is 6
    based on global field STATION_ID
CUR_CONDITION                           text size is 8
CUR_LOCATION                            text size is 6
    based on global field STATION_ID

```

show fields for signal-tape-log

```

Fields for relation SIGNAL_TAPE_LOG
STAPE_ID                               text size is 10
START_TIME                              Date
    based on global field DATE
STOP_TIME                               Date
    based on global field DATE
QUALITY_LEVEL                           text size is 8

```

show fields for vendors

```

Fields for relation VENDORS
VENDOR_ID                              text size is 8
NAME                                    text size is 32
    based on global field TEXT32
TELEPHONE                               text size is 17
    based on global field PHONE_NO
TELEX                                   text size is 16
    based on global field TELEX_NO
ADDR_1                                  text size is 20
    based on global field ADDR_LINE
ADDR_2                                  text size is 20

```

```

    based on global field ADDR_LINE
ADDR_3          text size is 20
    based on global field ADDR_LINE
ADDR_4          text size is 20
    based on global field ADDR_LINE
ZIP             text size is 10
CONTACT        text size is 32
    based on global field TEXT32
    
```

analyze\_page

Space utilization analysis - completed at 14-AUG-1986 13:10:54.49  
 480 data pages, each page is 2 blocks long  
 Available data storage area is 78 percent utilized

```

-- %used --- #data pages -----
90 -100%      224 |=====
80 - 90%      97 |=====
70 - 80%      41 |=====
60 - 70%       0 |
50 - 60%       3 |
40 - 50%       6 |
30 - 40%      54 |=====
20 - 30%       0 |
10 - 20%       1 |
 0 - 10%      54 |=====
    
```

analyze\_relations

Record Name	Occurrences	Bytes Used	Avg Rec in Bytes	% Frag	% Total Space	% Used Space
MONITOR_TEST	100	2800	28	0	32	43
RDB\$CONSTRAINTS	0	0	0	0	0	0
RDB\$CONSTRAINT_RELATIONS	0	0	0	0	0	0
RDB\$DATABASE	1	597	597	0	11	17
RDB\$FIELDS	75	30225	403	0	74	90
RDB\$FIELD_VERSIONS	126	10332	82	0	59	73
RDB\$INDEX_SEGMENTS	22	1584	72	0	27	34
RDB\$INDICES	17	1615	95	0	28	35
RDB\$RELATIONS	14	1232	88	0	21	29
RDB\$RELATION_FIELDS	126	56826	451	0	88	94
RDB\$VIEW_RELATIONS	0	0	0	0	0	0
SIGNAL_TAPE_INVENTORY	1000	125000	125	0	87	92
SIGNAL_TAPE_LOG	0	0	0	0	0	0
VENDORS	2	408	204	0	7	13
	1483	230619				

analyze indexes

Index Name	Index levels	Index nodes	Length used	Duplicate nodes	Duplicate length used
RDB\$CON_CONSTRAINT_NAME_NDX	1	1	0	0	0
RDB\$CR_CONSTRAINT_NAME_NDX	1	1	0	0	0
RDB\$CR_REL_NAME_NDX	1	1	0	0	0
RDB\$FIELDS_NAME_NDX	2	9	2352	0	0
RDB\$VER_REL_ID_VER_NDX	1	1	142	20	3868
RDB\$NDX_SEG_NAM_FLD_POS_NDX	2	3	736	0	0
RDB\$NDX_NDX_NAME_NDX	2	3	547	0	0
RDB\$NDX_REL_NAME_NDX	1	1	345	6	552
RDB\$REL_REL_ID_NDX	1	1	86	0	0
RDB\$REL_REL_NAME_NDX	2	3	460	0	0
RDB\$RFR_REL_FLD_NAMES_NDX	3	24	5606	0	0
RDB\$RFR_SRC_FLD_NAME_NDX	2	10	2291	31	2852
RDB\$VIEW_REL_NAME_NDX	1	1	0	0	0
RDB\$VIEW_VIEW_NAME_NDX	1	1	0	0	0
STAPE_ID_NDX	2	18	6433	0	0
STAPE_LOCATION_NDX	2	17	6343	0	0
VENDOR_INDEX	1	1	27	0	0

show indexes

User Indexes in Database with db\_handle V

```

Indexes for relation SIGNAL_TAPE_INVENTORY
STAPE_ID_NDX          with field STAPE_ID
                      No duplicates allowed
STAPE_LOCATION_NDX   with field CUR_LOCATION
                      No duplicates allowed

Indexes for relation VENDORS
VENDOR_INDEX         with field VENDOR_ID
                      No duplicates allowed
    
```

**Rdb Programming Examples**

**LOADER.** This is the benchmark program used to load the signal-tape-inventory relation with "typical" data. It is used as input to RDBFOR, the Rdb Fortran precompiler. Lines beginning "&RDB&" are commands to the precompiler; they are nearly identical with RDO interactive commands.

```

program loader
implicit none
character*10 tapeno
character*8 vendno
character*32 product
integer length, nship, npass, waybillno
real*8 adate, ldate, rcvddate
character*8 origstn, deststn
character*6 location
    
```

```

character*8      condition
integer          itrans, ntrans, izeed, ran3
parameter        (ntrans = 1000)
character*8      vendors(3), stations(3), conditions(3)
character*32     products(3)
character*80     err_message

data izeed/1234567/
data vendors/'Vendor A', 'Vendor B', 'Vendor C'/
data products/'Long slimy blue tape',
1      'Lengthy green sticky variety',
2      'Slippery brown elastic snapping'/
data stations/'VLA NM', 'OWNVLY', 'SCROIX'/
data conditions/'Good', 'New', 'Poor'/

&RDB& INVOKE DATABASE V = PATHNAME 'VLBA'
open(unit=6, name='SYS$OUTPUT', status='NEW', carriagecontrol='LIST')
write(6,*) 'Hello.'
call lib$init_timer
do itrans = 1, ntrans
&RDB& START-TRANSACTION READ-WRITE
&RDB&      RESERVING SIGNAL-TAPE-INVENTORY FOR SHARED WRITE
if (mod(itrans,100).eq.0) then
write(6,10) itrans
10      format(' Record =', i5)
call lib$show_timer
end if

write(tapeno,1) itrans
1      format('STAPE',i5.5)
vendno = vendors(ran3(izeed))
product = products(ran3(izeed))
length = 5000 * ( ran(izeed) + 1.0)
call sys$gettim(adate)
nship = ran3(izeed)**2
npass = nship*45
origstn = stations(ran3(izeed))
deststn = stations(ran3(izeed))
ldate = adate
rcvdate = adate
waybillno = abs(1000*ran(izeed))
condition = conditions(ran3(izeed))
write(location,2) ntrans - itrans + 1
2      format('BN',i4.4)
&RDB& STORE X IN SIGNAL-TAPE-INVENTORY USING
&RDB&      ON ERROR
goto 999

&RDB&      END-ERROR
&RDB& X.STAPE-ID = TAPENO;
&RDB& X.VENDOR-ID= VENDNO;
&RDB& X.PRODUCT = PRODUCT;
&RDB& X.LENGTH = LENGTH;
&RDB& X.ACQUISITION-DATE = ADATE;
&RDB& X.N-SHIP-CYCLES = NSHIP;
&RDB& X.N-REC-PASSES = NPASS;

```

```

&RDB& X.LAST-SHIP-DATE = LDATE;
&RDB& X.LAST-SHIP-ORIG = ORIGSTN;
&RDB& X.LAST-SHIP-NO = WAYBILLNO;
&RDB& X.LAST-SHIP-RCVD = RCVDDATE;
&RDB& X.LAST-SHIP-DEST = DESTSTN;
&RDB& X.CUR-CONDITION = CONDITION;
&RDB& X.CUR-LOCATION = LOCATION;
&RDB& END-STORE
&RDB& COMMIT
&RDB& end do
&RDB& call lib$show_timer
&RDB& call exit

999 call lib$sys_getmsg(%ref(rdb$status),
1 ,%descr(err_message))
type *,err_message
type *, 'Error - rollback'
&RDB& ROLLBACK
&RDB& end

integer function ran3(iseed)
implicit none
integer iseed, i
i = 10000*ran(iseed)
ran3 = mod(i, 3) + 1
return
end

```

**LSEG.** This program was used to load the large segmented stream fields in the monitor-test relation.

```

program lseg
implicit none
real*8 adate
integer i, itrans, ntrans, irecord
parameter (ntrans = 100)
character*80 err_message
character*4096 text

&RDB& INVOKE DATABASE V = PATHNAME 'VLBA'
&RDB& open(unit=6, name='SYS$OUTPUT', status='NEW', carriagecontrol='LIST')
&RDB& write(6,*) 'Hello.'
&RDB& call lib$init_timer
&RDB& do i = 1, 4096
&RDB& text(i:i) = char(mod(i,128))
&RDB& end do
&RDB& irecord = 0
&RDB& do itrans = 1, ntrans
&RDB& START-TRANSACTION READ-WRITE
&RDB& RESERVING MONITOR-TEST FOR EXCLUSIVE WRITE
&RDB& if (mod(itrans,100).eq.0) then
&RDB& write(6,10) itrans
&RDB& format(' Record =', 15)

```

```

        call lib$show_timer
        end if
        call sys$gettim(adate)
&RDB& CREATE-SEGMENTED-STRING SSTR.
        irecord = irecord + 1
        write(text(1:5),5) irecord
5      format(i5.5)
&RDB& STORE SEG IN SSTR USING
&RDB&     SEG.RDB$VALUE = text
&RDB& END-STORE
        irecord = irecord + 1
        write(text(1:5),5) irecord
&RDB& STORE SEG IN SSTR USING
&RDB&     SEG.RDB$VALUE = text
&RDB& END-STORE
&RDB& STORE X IN MONITOR-TEST USING
&RDB& ON ERROR
        goto 999
&RDB& END-ERROR
&RDB&     X.MON-ID = ITRANS;
&RDB&     X.MON-TIME = ADATE;
&RDB&     X.MON-DATA = SSTR;
&RDB& END-STORE
&RDB& END-SEGMENTED-STRING SSTR
&RDB& COMMIT
        end do
        write(6,6) irecord
6      format(i5,' records written.')
        call lib$show_timer
        call exit

999    call lib$sys_getmsg(%ref(rdb$status),
        1      ,%descr(err_message))
        type *,err_message
        type *, 'Error - rollback'
&RDB& ROLLBACK
        end

```

**RSEG.** This program reads back the data loaded by LSEG.

```

program rseg
implicit      none
real*8       adate
integer      i, itrans, ntrans, slen, id, is
integer      iseg, irecord
parameter    (ntrans = 100)
character*80 err_message
character*4096 sval

&RDB& INVOKE DATABASE V = PATHNAME 'VLBA'
        open(unit=6, name='SYS$OUTPUT', status='NEW', carriagecontrol=
+ 'LIST')
        write(6,*) 'Hello.'

```

```
        call lib$init_timer
        i = 0
&RDB&  START-TRANSACTION READ-ONLY
&RDB&  START-STREAM SM USING X IN MONITOR-TEST
        do itrans=1,ntrans+1
&RDB&      FETCH SM
&RDB&      AT END
                                goto 888
&RDB&      END-FETCH
&RDB&  START-SEGMENTED-STRING SS USING T IN X.MON-DATA
        do iseg=1,2
&RDB&  GET slen = T.RDB$LENGTH;
&RDB&      sval = T.RDB$VALUE;
&RDB&      id = X.MON-ID;
&RDB&      adate = X.MON-TIME;
&RDB&  END-GET
                i = i + 1
                read(sval(1:5),11) irecord
11          format(i5)
                if (irecord.ne.i) type *, 'Nrec, val read:', i, irecord
        end do
&RDB&  END-SEGMENTED-STRING SS
        end do
&RDB&  END-STREAM SM
        type *, 'I fell out of the loop.'
888      type *, i, ' Records read.'
        call lib$show_timer
        end
```