

National Radio Astronomy Observatory

Charlottesville, Virginia

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To: Ron Ekers

From: Walter Jaffe

Subject:

These are the results of a series of timing tests of the mapping program on our VAX.

Conditions:

working space of 0.5 Mbyte
otherwise empty machine
2-disks: 1 for system only
 1 for data & scratch only
Input data set ~ 40,000 visibilities
 already loaded & sorted on disk
Fortran language FFT subroutine

I plot the times for 2 phases of the program.

- A) Weighting & gridding, where time is probably proportional to # of visibilities and apparently only weakly on size of map.
- B) FFT & scaling, time is independent of # of visibilities.

Notes:

- A) I tried timings with both 0.25 & 0.5 Mbytes working spaces, with very little difference.
- B) For non-AP versions $\text{cpu/real} \sim 98\%$ in an otherwise empty machine.
For AP versions $\text{cpu/real} \sim 50\%$.
- C) For the FFT & scaling, the times in the AP version are more or less proportional to N (= number of lines in map) rather than N^2 (= number of points in map). This indicates that speed is limited by I/O initialization time e.g., head seek time & command send time for the AP, rather than calculation or I/O transfer time.

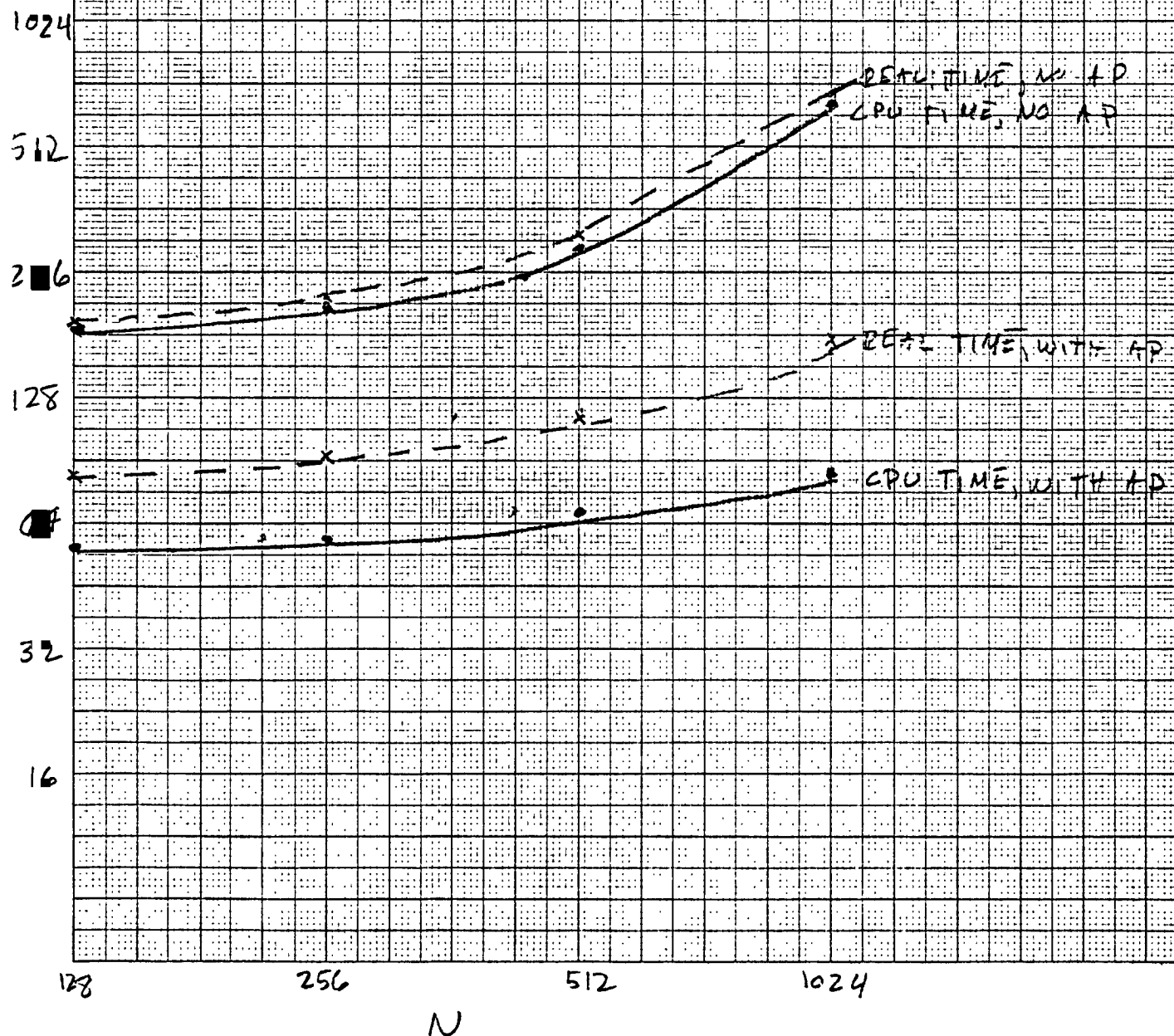
For the non-AP versions, time is more or less proportional to N^2 .
This means AP version is relatively more efficient for large maps.

- D) For CLEAN, AP/non-AP behavior is probably similar to FFT part of mapping.
For SELFAL, AP probably is relatively more efficient than for mapping because of heavy computing load.

cc: Fomalont
Greisen
Cotton
Schwab
Burns

Weighting & Gridding 40,000 Visibilities

Workspace 0.5 Mbyte



FFT + Scaling + Fixing; Workspace = 0.5 Mbyte

